

# The Future of Electronics

Dr Carol Marsh OBE

# Agenda

- ▶ Introduction to Electronics
- ▶ 2050
- ▶ Challenges facing Electronics

# Agenda

- ▶ Introduction to Electronics
- ▶ 2050
- ▶ Challenges facing Electronics

# Introduction to Electronics

- ▶ We use electronics everyday of our lives

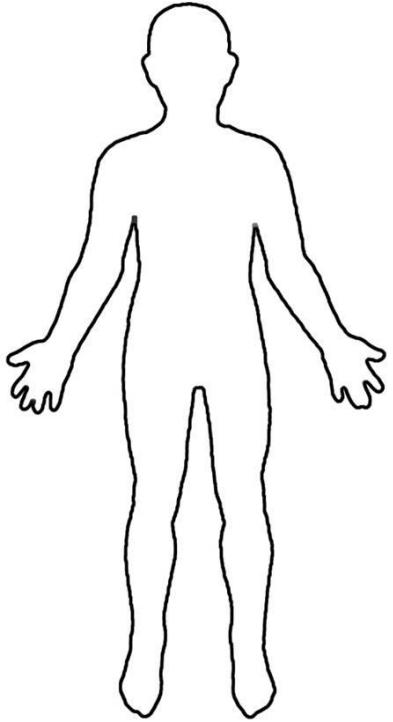


- ▶ Electronics keep us safe, in contact with the world and entertain us

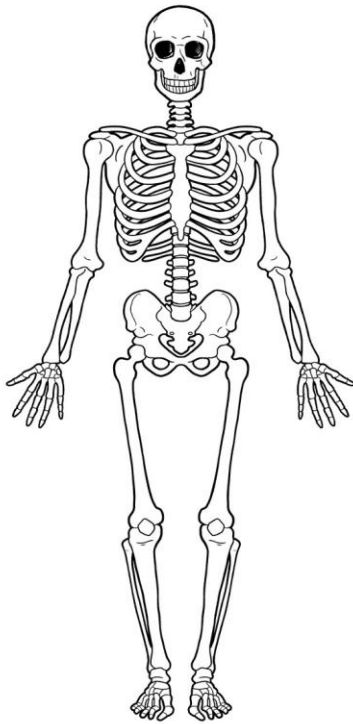
# Introduction to Electronics

► But what is electronics?

System



Mechanics



Electrics



Electronics



illustrations of.com #1214809

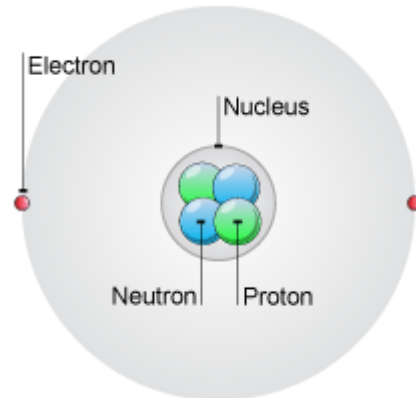


Software

# Introduction to Electronics

## ► But what is electronics?

- The dictionary describes Electronics as:  
The branch of physics and technology concerned with the design of circuits using transistors and microchips, and with the behaviour and movement of **electrons** in a semiconductor, conductor, vacuum, or gas.
- An **electron** is a subatomic particle which lives inside an atom and has a negative charge
- Electronics controls the movement of these **electrons** using **active components** with the help of **passive components**



# Introduction to Electronics

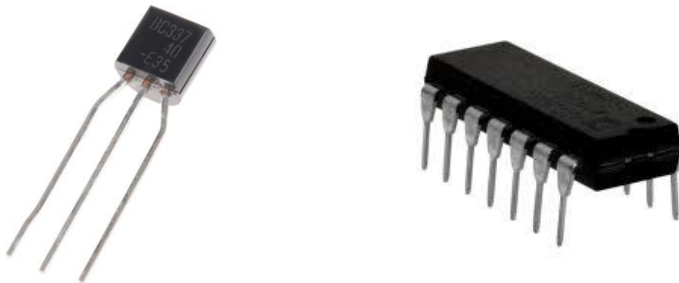
## ▶ Passive Components

- ▶ Don't need power to work and can't control power but can consume it
- ▶ Include Resistors, Capacitors and Inductors



## ▶ Active Components

- ▶ Need power to work and can control power
- ▶ An electronics circuit must have at least 1 active component
- ▶ Include Transistors and Integrated Circuits



# Introduction to Electronics

- ▶ Quiz - When Was Electronics Introduced?

1958

1947

1904

1835

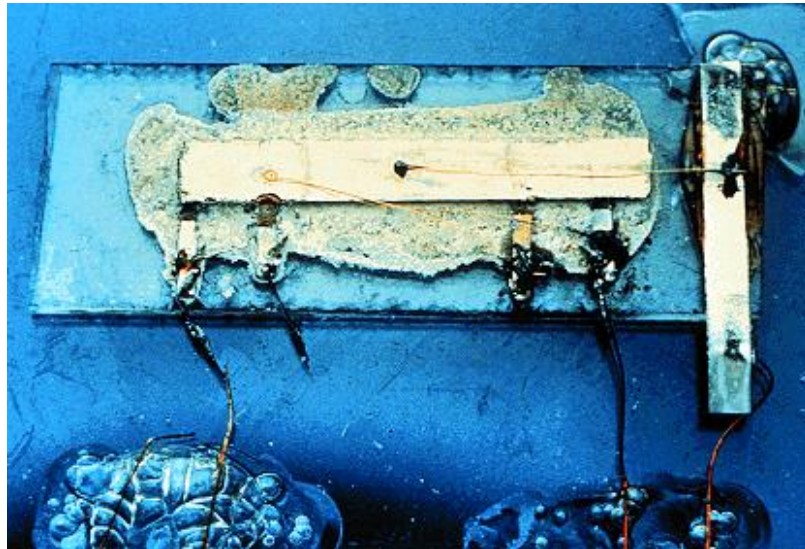


# Introduction to Electronics

## ► 1958

Jack Kilby from Texas Instruments

- Wired together transistors, resistors and capacitors in a single wafer
- Invention of the first Integrated Circuit (IC)
- Major advancement in electronics
- Fundamental building blocks of electronics
- An IC contains electronic circuits in a small device usually called a chip



# Introduction to Electronics

- ▶ Quiz - When Was Electronics Introduced?

1958

1947

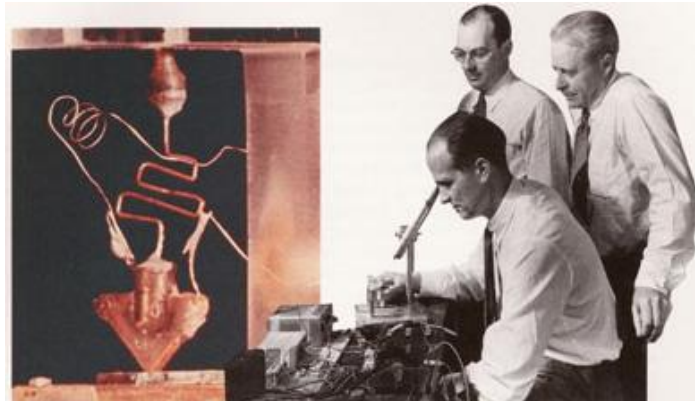
1904

1835

# Introduction to Electronics

## ▶ 1947

- ▶ John Bardeen, Walter Brattain and William Shockley at Bell Laboratory
- ▶ Discovered when 2 gold point contacts were applied to germanium an output greater than the input was generated
- ▶ Invention of the transistor - Switches and amplifiers
- ▶ Transformed electronics
- ▶ Replaced Vacuum Tube
- ▶ I thought this was the birth of electronics, but I was wrong
- ▶ However, it was when Electronics Engineering became a subject in its own right



# Introduction to Electronics

- ▶ Quiz - When Was Electronics Introduced?

1958

1947

1904

1835

# Introduction to Electronics

## ▶ 1835

- ▶ Joseph Henry (US) or Edward Davy (UK)
- ▶ Invented the relay for the electrical telegraph
- ▶ This is considered more of an electrical invention rather than electronic



# Introduction to Electronics

- ▶ Quiz - When Was Electronics Introduced?

1958

1947

1904

1835

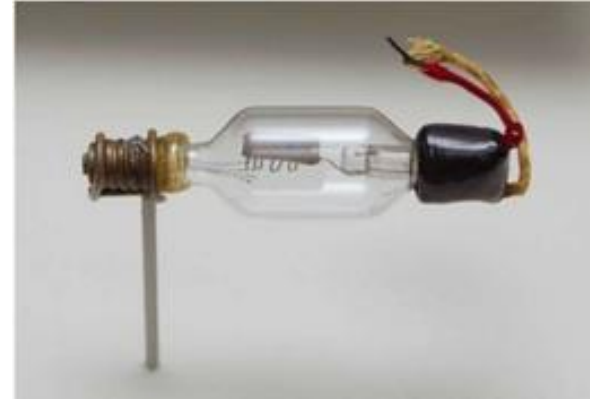
# Introduction to Electronics

## ▶ 1904

- ▶ Sir John Ambrose Fleming
- ▶ Invented the Vacuum Tube
- ▶ This is considered to be the birth of Electronics

## ▶ 1906

- ▶ Lee De Forest, an American Inventor
- ▶ Invented the Triode
  - ▶ Vacuum Tube with 3 electrodes which amplified a weak signal
- ▶ Major breakthrough in electronics which introduced amplification



# History Lesson

## ► Early 60s - When I was born

- Black and White TVs - 3 Channels
- Landline dial phones with party lines
- Records and record players
- Computers for businesses only, which occupied large room
- No internet
- No cashline machines, credit or debit cards - bank passbooks and cheques





# History Lesson

- ▶ Early 80s - Started Engineering
  - ▶ Colour TVs - 4 Channels
  - ▶ Mobile Phones just invented
  - ▶ Cassette tapes overtook Record sales due to the Sony Walkman portable player
    - ▶ In 2009 it was voted the top music invention of the last 50 years
  - ▶ Affordable computers for schools (Apple II) and first home computers (ZX80)
  - ▶ Internet just invented, but not the World Wide Web
  - ▶ Cashline machines, credit cards - but still bank passbooks and cheques

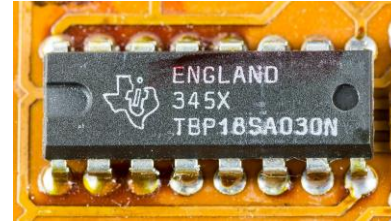




# Important Inventions

- ▶ 1970 - Programmable Read Only Memory (PROM)

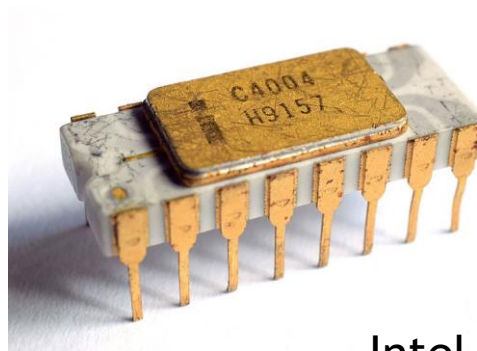
- ▶ First programmable memory
- ▶ 256 Bytes



PROM

- ▶ 1971 - Microprocessor Intel 4004

- ▶ First microprocessor built on a single chip
  - ▶ Processor, Arithmetic and Logic Unit, Control Unit, Memory on 1 device
- 1 Core, 2.3K Transistors, 10µm Process, 740kHz, 4-bit data, 4KB memory



Intel 4004



# Important Inventions

## ▶ 1975 - Programmable Logic Devices

- ▶ Texas Instruments
- ▶ Simple functions: Address decoding



GAL 22V10

## ▶ 1985 - Field Programmable Gate Arrays (FPGA)

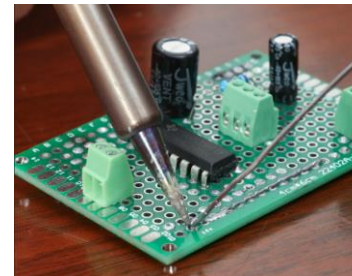
- ▶ Ross Freeman, Xilinx
- ▶ Initial FPGAs had 4,000 transistors
- ▶ My field of expertise



XC2064

## ▶ Printed Circuit Board (PCB)

## ▶ Double Sided, Through Holes Components



# Now

- ▶ TVs - LED, OLED, QLED, 100s of channels
- ▶ Phones are computers in your hand  
(iPhone **2B Transistors**, **20nm Process**)
- ▶ Stream music and videos
- ▶ Multiple home computers and game machines
- ▶ Internet
- ▶ Credit and debit cards



# Advancements

## ► Processors - Intel Core i9-12900K

16 Multi-cores, **7.2B Transistors**, **10nm Process**, 5.2GHz, 64-bit words, 30MB memory  
(1971 1 Core, **2.3K Transistors**, **10μm Process**, 740kHz, 4-bit words, 4KB memory)

In 50 years: 16 more cores, 3 million times more transistors, 7 thousand times faster with  
7.5 thousand times more memory

## ► Memory devices - 64G Bytes

1970 256 Bytes

In 50 years: 250 thousand times larger

## ► FPGAs - Xilinx Ultrascale

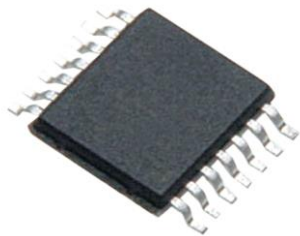
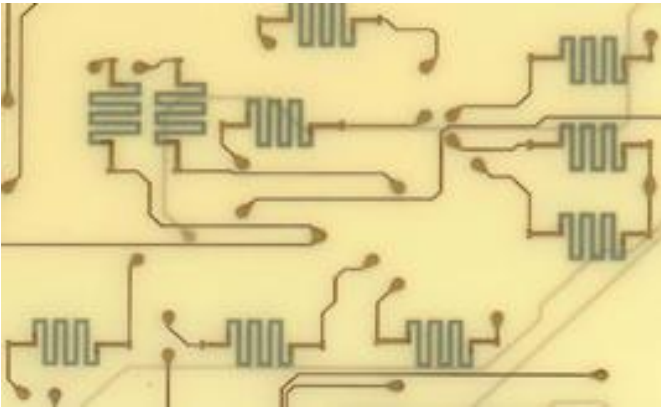
**30B Transistors**, **14nm Process**

1985 4,000 transistors

In 37 years: 7.5 million times larger

# Advancements

- ▶ PCB - 24 Multi-layers  
Surface Mounted and Ball Grid Array Components
- ▶ Inbuilt passive components
- ▶ System's which took up whole rooms now fit in the palm of a hand



# Agenda

- ▶ Introduction to Electronics
- ▶ **2050**
- ▶ Challenges facing Electronics



# 2050 - Medical

## ► Cybathlon

- This year's Cybathlon was the largest ever
  - It's aim is to challenge teams from all over the world to develop assistive technologies suitable for everyday use with and for people with disabilities
  - The first event was in 2016, with just 6 sports
  - It's become the event for biomedical engineers to showcase their innovations
  - This year there was 18 sports
  - The number of contestants overtook the Paralympics for the first time



# 2050 - Medical

## ▶ Major Advancements in Assistive Technologies

### ▶ Paralysed limbs

- ▶ Electronic muscle stimulation
- ▶ Event: Hurdles

### ▶ Paraplegics

- ▶ Exosuits
- ▶ Event: 400 meters



# 2050 - Medical

## ► Major Advancements in Assistive Technologies

- Amputated arms
  - Bionic arms
  - Event: Table Tennis



- Blindness
  - Ocular implants
  - Event: Archery



- Aim: Affordable solutions for all physical disabilities
  - We are almost there

# 2050 - Medical

## ▶ Medical Advances

- ▶ COVID in the 20s changed the way vaccines are developed
  - ▶ More collaboration world wide
  - ▶ Rules brought in so no one organisations profits
  - ▶ DNA based
  - ▶ Unfortunately there have been several more pandemics
  - ▶ But we now understand the transmission of viruses between animals and people, but not how to stop it
- ▶ DNA is now used to diagnose illnesses
- ▶ Smart drugs have been developed
  - ▶ Memory enhancers to help combat Alzheimer

# 2050 - Medical

## ▶ Medical Advances

- ▶ Operations performed using robotics
- ▶ 3D printed tissues and organs are standard and have greatly reduced heart attacks
- ▶ Parkinson and epilepsy controlled by Bionic Nervous Systems
- ▶ Continuous health monitoring for all
  - ▶ Alerted quickly to health issues
- ▶ Life expectancy for women has risen to 93 years
  - ▶ Was 83 in the 20s

# 2050 - Travel

## ▶ Travel

### ▶ World wide travel is easy

- ▶ Scotland to Australia in 2 hours via the Spaceport at Prestwick

### ▶ Universal translators means language is no longer a barrier

### ▶ Reduced Packing

- ▶ Clothes - self cleaning, change colour and auto fit

### ▶ Colony's on Mars



# 2050 - Travel

## ▶ Travel

- ▶ Hyperloop connects all major cities
  - ▶ Became a reality in 2020 after the 1<sup>st</sup> passengers travelled safely
- ▶ Trains are powered by electricity and hydrogen
- ▶ Autonomous buses are used in the cities
- ▶ Planes are powered by biofuel
- ▶ Car ownership is rare
  - ▶ Vehicles are powered by hydrogen and biofuels
  - ▶ Electrical vehicles a distant memory due to infrastructure costs



# 2050 - Energy

- ▶ Power costs are minimal
  - ▶ Houses produce their own power - Solar, Wind Turbines, Heat Pumps
  - ▶ Connected to the Smart Grids reducing the need for power plants
- ▶ Personal devices batteries have been replaced with micro generators that harness kinetic energy from physical movement
- ▶ Smart Homes keep us
  - ▶ Connected and secure
  - ▶ Control heating, lighting etc
  - ▶ Order our food
  - ▶ Provide entertainment
- ▶ Climate change slowly being reversed - but not quick enough



# 2050 - Technology

- ▶ Technology designed to last at least 5 years
  - ▶ TVs replaced by Augmented Reality Systems worn as glasses
  - ▶ Mobile Phones replaced by voice activated chips and augmented glasses
  - ▶ Stream music and videos
  - ▶ Computers are voice activated
  - ▶ Internet addressing updated as number of users increase
  - ▶ Cashless society
- ▶ PCBs have been replaced with single chips
- ▶ New programmable biological chips - used to replicate plants

# 2050 - General

## ▶ Work and Learning

- ▶ Home working which started in 2019 continued
  - ▶ Use holographic technology for meetings and personal conversations
  - ▶ More worldwide companies - location is no longer a barrier
  - ▶ Retirement age increased to 75 years old
- ▶ Schooling has changed
  - ▶ Large choice of subjects via online courses
  - ▶ Augmented Reality headsets are as common as calculators use to be
- ▶ Robots are everywhere doing all manual tasks
- ▶ More free time to enjoy activities and spend time as a family and friends

# 2050 - Summary

- ▶ But what do all these changes have to do with electronics?
- ▶ Everyone of these advances rely on electronics to provide the control circuitry
- ▶ Without electronics none of these advances will be possible

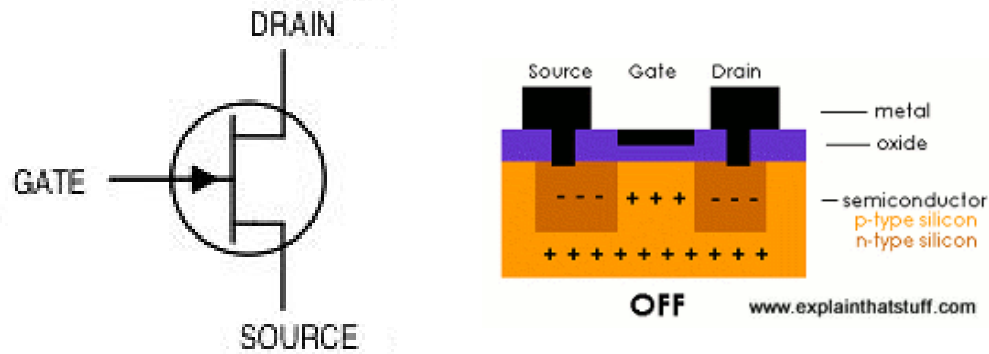
# Agenda

- ▶ Introduction to Electronics
- ▶ 2050
- ▶ Challenges facing Electronics

# Challenges facing Electronics

## ► Moore's Law

- Started in 1970
- “The number of transistors in an IC will double every two years”
- Some think Moore's Law is dead, but most definitely slowing down
- Physically transistors are reaching their limit



Field Effect Transistor (FET)



George Moore

<http://www.moorelaw.org/>

<https://www.build-electronic-circuits.com/how-transistors-work/>

<http://www.explainthatstuff.com/howtransistorswork.html>

# Challenges facing Electronics

- ▶ Transistor and Processes

- ▶ 1971 first CPU, Intel 4040

  - ▶ 2,300 Transistors

- ▶ Latest CPU, Intel Broadwell E5 Xeon

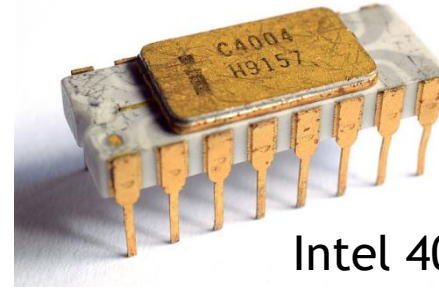
  - ▶ 7.2 Billion Transistors

- ▶ iPhone 13

  - ▶ 15 Billion Transistors

- ▶ Latest FPGA, Intel (Altera) Stratix 10

  - ▶ 30 Billion Transistors



Intel 4004



Intel Broadwell E5 Xeon



Intel (Altera) Stratix 10

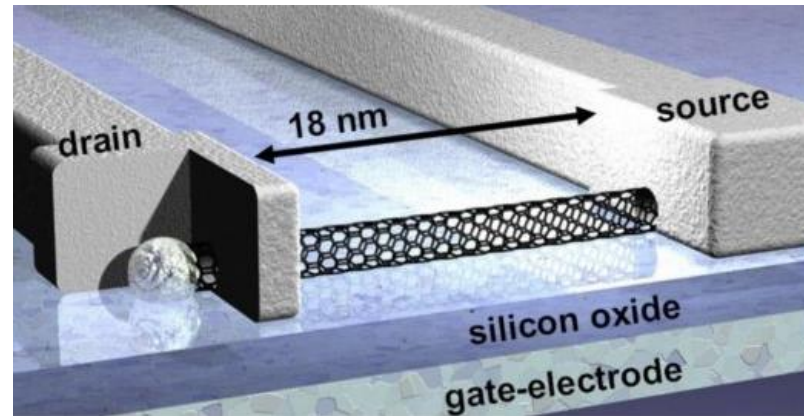
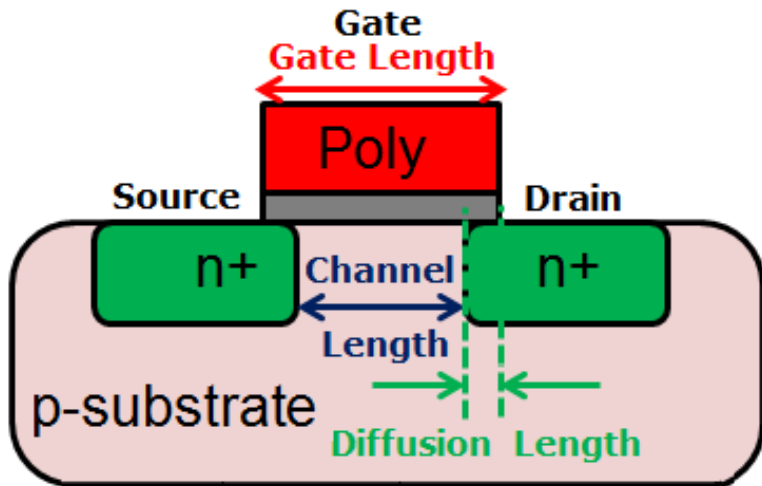
# Challenges facing Electronics

## ▶ Semiconductor Manufacturing Process

- ▶ Process was 10 $\mu$ m in 1971 for Intel 4040
  - ▶ 2001 - 130nm, 2004 - 90nm, 2012 - 22nm
  - ▶ iPhone x - 20nm, iPhone 13 - 5nm
  - ▶ Just reached 1nm
- 
- ▶ But what does this mean?
  - ▶ Why is it important?

# Challenges facing Electronics

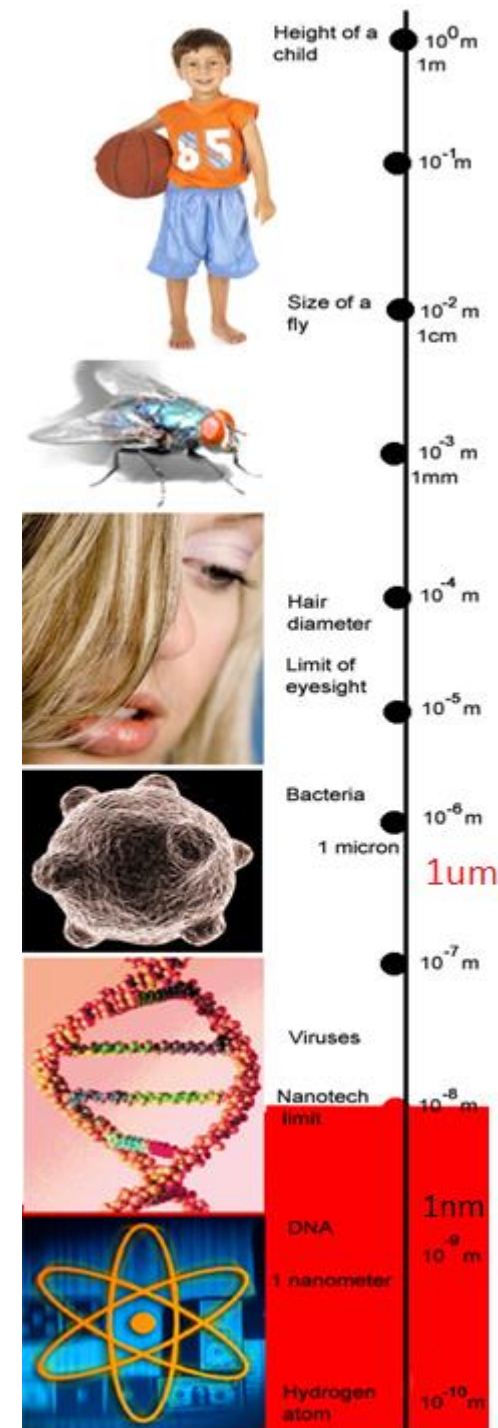
- ▶ What does it mean?
- ▶ Number represents the Channel Length in a transistor





# Challenges facing Electronics

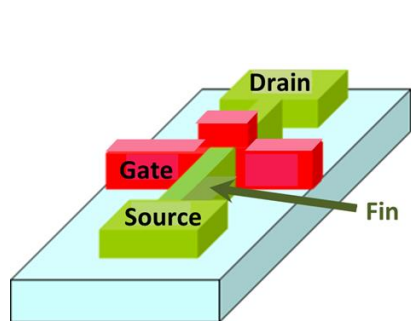
- ▶ Why is it important?
- ▶ The smaller the channel length
  - ▶ The more transistors in a chip (more logic)
  - ▶ The faster transistors can switch (greater clock speeds)
  - ▶ Less power required (lower voltages)
- ▶ But getting lower will be a problem
- ▶ Starting to reach physical limits (Atom = 0.1nm)



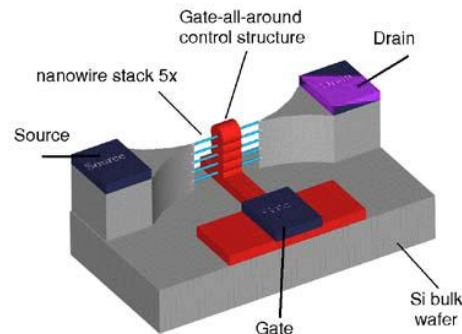
# Challenges facing Electronics

## ► Improving Transistors

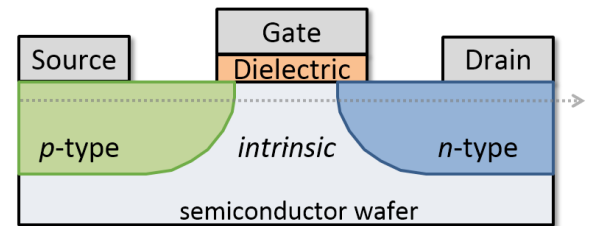
- FinFET (3D Transistor) - Double Gated transistor  
Called FinFETs because the source and drain region forms fins on the silicon surface  
Switches one third faster than FETs at a lower voltage
- The development of FinFETs meant 22nm could be achieved
- To get below 14nm new transistor structures were required
- Gate All Around (GAA) FETs - FinFET on its side surrounded by the gate
- Tunnel FET (TFET) - Source and drain terminals are doped with opposite types



FinFET



GAA FET



TFET

# Challenges facing Electronics

## ▶ Vacuum Tubes

- ▶ Transistors replaced Vacuum Tubes in the 1960s
- ▶ Electrons travel faster in a vacuum than through a transistor
- ▶ Enthusiast about high-fidelity sound reproduction don't like digital sound so a niche market has opened up for vacuum tube audio equipment
- ▶ NASA has creating a nano-sized vacuum tube that's
  - ▶ Faster and hardier than the transistor
  - ▶ Able to survive the harsh radiation of outer space.
  - ▶ It operates at frequencies up to 0.46 terahertz
    - ▶ 10 times faster than the best silicon transistors
- ▶ Drawbacks
  - ▶ Need 10V to switch (transistor needs 1V)
  - ▶ Expensive to manufacturer

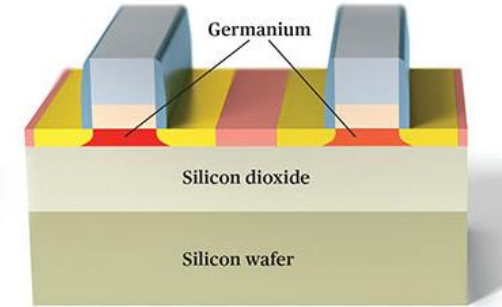


# Challenges facing Electronics

## ► Alternative Materials

### ► Reintroduction of Germanium or Silicon-Germanium

- Germanium was used for first transistors but was dropped
- Used in ICs so not difficult to add to transistors

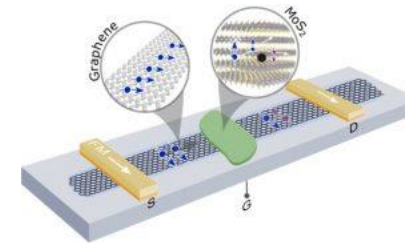


### ► Indium Arsenide and Gallium Arsenide

- Electrons in Indium Arsenide move 30 times more than in silicon
- Difficult to add to transistors

### ► Graphene

- Could be a thousand times faster and use a hundredth of the power
- André Dankert and Saroj Dash of Chalmers University of Technology in Gothenburg investigating spintronics (spinning electrons)
- Difficulty is finding the “switching” point



Graphene Transistor

# Challenges facing Electronics

## ► Flexible Electronics

- Range of materials - organic polymers, graphene, ceramic
- Smartphone display, solar cells on rolls of plastic, smart newspapers
- Flexible implants to help paraplegics walk
- Weave into clothes for smart textiles

- Problem to solve
  - How to power



Flexible Graphene

# Challenges facing Electronics

## ► Parallel Technology

- One solution is if we can't go faster then go parallel
- Based on how our brains work
- Comparison below between Brain and Fastest supercomputer
  - Chinese Tianhe-2 Supercomputer, costs \$290 million, massive
  - 32,000 multicore Intel Xeon Ivy Bridge chips, and 48,000 Xeon Phi chips

	Supercomputer	Brain
IPS	5,000	38,000
Architect	Linear	Massively Parallel
Language	Rigid	Fuzzy
Backup	Easy	Not possible



# Challenges facing Electronics

## ▶ Parallel Technology

### ▶ Supercomputer

- ▶ Factor of 7 slower (could be achieved in 6 years if follow Moore's Law)
- ▶ Size (think of computers in the 60s compared to laptops)
- ▶ Artificial Intelligence (AI) could solve the fuzzy logic problem

### ▶ Could match brain's capacity within a generation

- ▶ But not the functionality

### ▶ Massive achievement, bring us nearer to understanding our own brains



# Challenges facing Electronics - Stats

## ► Technology

- The UK is leading the world in:
- Plastic Electronics
- Graphene

The **UK** has the **6th** largest **Electronics** industry in the world

1,000,000+  
related jobs



Over **90%** of smart phones contain **Electronics** designed in the **UK**



**Top technology trends all depend on Electronics:**  
Internet of Things,  
autonomous vehicles,  
augmented reality,  
wearables, renewables



The Electronics sector contributes **6%** to the **UK GDP**

1.5% of population

# Challenges facing Electronics

## ▶ Electronics Engineers

- ▶ Elephant in the room is the lack of engineers
- ▶ EngineeringUK 2022 report
- ▶ Highlight:  
Since 2010, the number of females in electronics has risen from 2.8% to 15.2%  
- 2,453 more
- ▶ Lowlight:  
Since 2010, the number of males in electronics has reduced by 15,335
- ▶ Overall loss of 12,883 engineers
- ▶ In a time when we need the number of engineers to grow
- ▶ We need to get children interested in engineering
- ▶ UK Electronics Skills Foundation (UKESF) is specifically targeting electronics

# Summary

- ▶ Electronics have become an integral part of our lives
- ▶ I've described my idea of the future
  - ▶ Electronics is fundamental, but we need a step change in technology
- ▶ Biggest problem is going to be the lack of engineers
  - ▶ Without them none of these advancements will be possible
- ▶ How do we enthuse children?
  - ▶ Maybe by letting them know what the future could look like
  - ▶ Or better still, get them to define their future
- ▶ There are initiatives to get children interested in engineering
  - ▶ But, they are not working fast enough
  - ▶ We need to do something different and quickly
- ▶ The future could be amazing:  
But only if we can improved the technology and have enough engineers

# Questions

